

Popular Assignments and Extensions

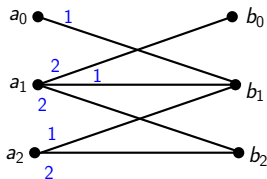
Kavitha Telikepalli

(Tata Institute of Fundamental Research, Mumbai)

Laboratoire d'Informatique de Paris-Nord (LIPN)
Université Sorbonne Paris Nord
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The original model

Popular matching algorithms were first studied in the model of *one-sided* preferences.



Vertices on the left are agents and those on the right are items.

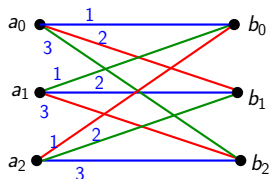
- ▶ agents have preferences (ties are allowed) over their neighbors;
- ▶ items have no preferences.

This is also called a *house allocation* instance.

Popular matchings in this model

We say $M \succ N$, i.e., M is *more popular* than N , if

$$\underbrace{|\{a \in A : M \succ_a N\}|}_{\# \text{ of agents that prefer } M} > \underbrace{|\{a \in A : N \succ_a M\}|}_{\# \text{ of agents that prefer } N}.$$



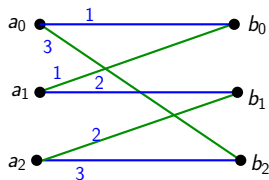
Let us hold elections between some pairs of matchings here.

- ▶ Say, between the **green** matching and the **blue** matching.

Popular matchings in this model

We say $M \succ N$, i.e., M is *more popular* than N , if

$$\underbrace{|\{a \in A : M \succ_a N\}|}_{\text{\# of agents that prefer } M} > \underbrace{|\{a \in A : N \succ_a M\}|}_{\text{\# of agents that prefer } N}.$$



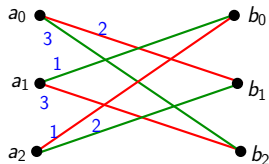
The **green** matching is more popular than the **blue** matching.

- ▶ In the **green** vs **blue** election: **green** gets 2 votes and **blue** gets only 1.

Popular matchings in this model

We say $M \succ N$, i.e., M is *more popular* than N , if

$$\underbrace{|\{a \in A : M \succ_a N\}|}_{\# \text{ of agents that prefer } M} > \underbrace{|\{a \in A : N \succ_a M\}|}_{\# \text{ of agents that prefer } N}.$$



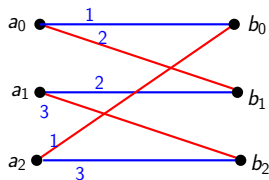
The **red** matching is more popular than the **green** matching.

- ▶ In the **red** vs **green** election: **red** gets 2 votes and **green** gets only 1.

Popular matchings in this model

We say $M \succ N$, i.e., M is *more popular* than N , if

$$\underbrace{|\{a \in A : M \succ_a N\}|}_{\text{\# of agents that prefer } M} > \underbrace{|\{a \in A : N \succ_a M\}|}_{\text{\# of agents that prefer } N}.$$



The **blue** matching is more popular than the **red** matching.

- ▶ In the **blue** vs **red** election: **blue** gets 2 votes and **red** gets only 1.

Popular matchings

So we have blue \succ red \succ green \succ blue.

- ▶ For every matching here, there is a *more popular* matching.
 - ▶ So this instance has no popular matching.
-

The popular matching problem

- ▶ Given an instance $G = (A \cup B, E)$, does G admit a popular matching?
-

Is there a simple characterization of popular matchings?

- ▶ Such a characterization is known.
- ▶ This leads to an efficient algorithm for the popular matching problem.
[Abraham, Irving, K, and Mehlhorn, 2007]

Structure of popular matchings for strict rankings

For every $a \in A$, let us add a dummy item $d(a)$ as a 's *worst* item.

- ▶ Henceforth, only **A-perfect matchings** are interesting.

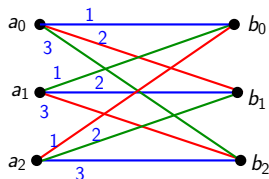
For any $a \in A$:

- ▶ let $f(a)$ = a 's top choice item;
- ▶ let $s(a)$ = a 's favorite item that is nobody's top item.

CLAIM. For any $a \in A$ and any popular matching M :

- ▶ $M(a)$ is either $f(a)$ or $s(a)$.

Structure of popular matchings for strict rankings



- ▶ Here $f(a_0) = f(a_1) = f(a_2) = b_0$.
- ▶ And $s(a_0) = s(a_1) = s(a_2) = b_1$.

M is popular $\Rightarrow M(a) \in \{f(a) \cup s(a)\} = \{b_0, b_1\}$ for all $a \in A$.

- ▶ There is no such A -perfect matching.
- ▶ Hence there is no popular matching.

Structure of popular matchings for strict rankings

1. Suppose a is matched in M to an item worse than $s(a)$.
 - ▶ Match $a' = M(s(a))$ to $f(a')$ [note that $s(a) \neq f(a')$].
 - ▶ Match a to $s(a)$.
 - ▶ Leave $M(f(a'))$ unmatched.
2. Suppose a is matched to an item strictly sandwiched between $f(a)$ and $s(a)$.
 - ▶ Observe that $M(a) = f(a')$ for some $a' \neq a$ [since $M(a) \notin \{f(a), s(a)\}$].
 - ▶ Match a' to $M(a)$.
 - ▶ Match a to $f(a)$.
 - ▶ Leave $M(f(a))$ unmatched.

In both cases, the resulting matching is more popular than M .

Structure of popular matchings with ties in rankings

Let $E_1 = \{\text{top edges in } G\}$, i.e., $ab \in E_1 \iff b$ is a top item for a .

- ▶ Matching M is popular $\Rightarrow M \cap E_1$ is a **maximum** matching in the top subgraph $G_1 = (A \cup B, E_1)$.
- ▶ What are the other edges in a popular matching M ?

Call an item b **non-critical** if:

- ▶ b is left unmatched in some maximum matching in G_1 .

For each $a \in A$:

- ▶ let $s(a) = \{a\text{'s favorite non-critical items}\}$;
- ▶ let $f(a) = \{a\text{'s top items}\}$.

M is popular $\Rightarrow M(a) \in f(a) \cup s(a)$ for all $a \in A$.

An efficient algorithm

The popular matching algorithm

- ▶ Let $E' = \{ab : a \in A \text{ and } b \in f(a) \cup s(a)\}$.
 - ▶ Find a maximum matching M in the graph $G' = (A \cup B, E')$.
 - ▶ If M is not **A-perfect** then return “no popular matching”.
 - ▶ Else return an A -perfect matching M^* in G' that maximizes $|M^* \cap E_1|$.
-

The algorithm finds a maximum matching M in the subgraph G' that has

- ▶ all edges ab s.t. $b \in f(a) \cup s(a)$.
 - ▶ M is **A-perfect** $\Rightarrow M^*$ is popular.
 - ▶ M is not A -perfect $\Rightarrow G$ has no popular matching.

An interesting example

The popular matching algorithm works when ties are allowed in preferences.

- ▶ However it does not work when preferences are partial orders.
- ▶ For partial order preferences, *indifference* is not necessarily transitive.

Consider the following instance on the complete bipartite graph with $A = \{a_1, a_2, a_3\}$ and $B = \{b_1, b_2, b_3\}$.

a_1	$b_1 \succ b_3; b_2 \succ b_3.$
a_2	$b_1 \succ b_3.$
a_3	$b_2 \succ b_1; b_2 \succ b_3.$

In $M = \{a_1b_1, a_2b_2, a_3b_3\}$, we have $M(a) \in f(a) \cup s(a) \forall a \in A$.

- ▶ But $N \succ M$ where $N = \{a_1b_1, a_2b_3, a_3b_2\}$.
- ▶ a_3 prefers N to M while a_1 and a_2 are indifferent between M and N .

Random popular matchings

Consider a “random” instance $G = (A \cup B, E)$.

- ▶ Every a picks its ranking independently and uniformly at random from the set of all permutations of B .
- ▶ Thus every $a \in A$ has a complete and strict ranking.

If $|B| > (1.42 \cdot |A|) \Rightarrow$ popular matchings almost surely exist [Mahdian, 2006].

- ▶ In fact, there is a *phase transition* at 1.42.
- ▶ So $|B| < (1.42 - \delta) \cdot |A|$ where $\delta > 0$ is some constant
 \Rightarrow almost surely the instance has no popular matching.

Mixed matchings

A mixed matching is a probability distribution over matchings, i.e.,

$$\Pi = \{(M_0, p_0), \dots, (M_k, p_k)\},$$

where M_0, \dots, M_k are matchings in G and $\sum_i p_i = 1$ and $p_i \geq 0 \forall i$.

- ▶ A mixed matching is a lottery over matchings.

For any two matchings M and N :

$$\text{let } \Delta(M, N) = \# \text{ of votes for } M - \# \text{ of votes for } N.$$

- ▶ Define $\Delta(\Pi, N) = \sum_i p_i \cdot \Delta(M_i, N)$.

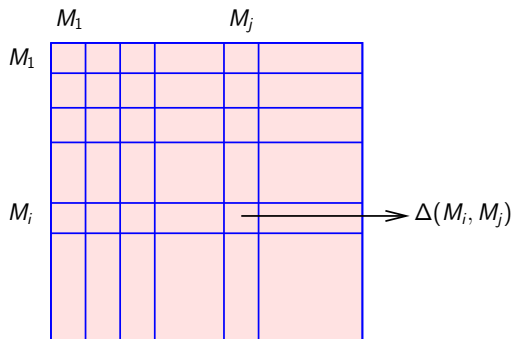
DEFINITION. A mixed matching Π is popular if $\Delta(\Pi, N) \geq 0 \forall$ matchings N .

Popular mixed matchings

Do popular mixed matching always exist?

- ▶ Yes [K, Mestre, and Nasre, 2011].

We model this as a 2-player game.



We need to show $\exists \Pi$ such that $\Delta(\Pi, N) \geq 0$ for all matchings N .

Popular mixed matchings

Consider the following game where the row player chooses a probability distribution $\langle p_1, \dots, p_k \rangle$ over the rows.

- ▶ The column player chooses a column N .

	M_1					M_j
M_1						
M_i						

$\Delta(M_i, M_j)$

- ▶ Value of the game is $\Delta(\Pi, N) = \sum_i p_i \cdot \Delta(M_i, N)$.

Popular mixed matchings

Row player is the *max-player* and column player is the *min-player*.

CLAIM. $\max_{\Pi} \min_N \Delta(\Pi, N) \leq 0$.

- ▶ Observe that $\Delta(\Pi, \Pi) = \sum_i \sum_j p_i p_j \cdot \Delta(M_i, M_j) = 0$.
(since $\Delta(M_i, M_j) = -\Delta(M_j, M_i) \forall i, j$)
- ▶ Thus there exists a matching N such that $\Delta(\Pi, N) \leq 0$.

Hence for every Π there exists some N such that $\Delta(\Pi, N) \leq 0$.

- ▶ So $\max_{\Pi} \min_N \Delta(\Pi, N) \leq 0$.

Popular mixed matchings

Consider the *dual* game where the column player chooses a probability distribution $\langle p'_1, \dots, p'_k \rangle$ over the columns first.

- ▶ The row player chooses a row N' .

	M_1					M_j
M_1						
M_i						

An arrow points from the cell at the intersection of row M_i and column M_j to the label $\Delta(M_i, M_j)$.

- ▶ Value of the dual game is $\Delta(N', \Pi') = \sum_i p'_i \cdot \Delta(N', M_i)$.

Popular mixed matchings

Recall that the column player is the *min-player* and the row player is the *max-player*.

CLAIM. $\min_{\Pi'} \max_{N'} \Delta(N', \Pi') \geq 0$.

- ▶ Since $\Delta(\Pi', \Pi') = \sum_i \sum_j p'_i p'_j \cdot \Delta(M_i, M_j) = 0$:
 - ▶ there exists a matching N' such that $\Delta(N', \Pi') \geq 0$.

Hence for any Π' there exists an N' such that $\Delta(N', \Pi') \geq 0$.

- ▶ So $\min_{\Pi'} \max_{N'} \Delta(N', \Pi') \geq 0$.

Popular mixed matchings

We know from **von Neumann's minimax theorem** that

$$\max_{\Pi} \min_N \Delta(\Pi, N) = \min_{\Pi'} \max_{N'} \Delta(N', \Pi').$$

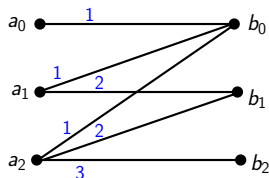
- ▶ Thus $0 \geq$ the left side = the right side ≥ 0 .
- ▶ Hence $\max_{\Pi} \min_N \Delta(\Pi, N) = 0$, i.e., $\exists \Pi$ s.t. $\Delta(\Pi, N) \geq 0 \forall$ matchings N .

Thus popular mixed matchings always exist.

- ▶ Such a mixed matching can be computed efficiently as a popular fractional matching.

When cardinality is more important than popularity

Suppose the most important attribute of a matching is its cardinality.



So it is only maximum matchings that are admissible solutions.

What we seek is a maximum matching M such that:

- ▶ no maximum matching defeats M in their head-to-head election.
- ▶ a smaller matching may defeat M .

When cardinality is more important than popularity

The cardinality of the matching is important in many applications:

- ▶ assigning staff to hospitals in emergencies such as a pandemic;
- ▶ allocation problems for humanitarian organizations;
- ▶ assigning medical students to residencies.

We seek a **maximum matching** in these applications.

- ▶ Among maximum matchings, we want a “best” one.
- ▶ Thus we seek popularity *within* the set of maximum matchings.

Popular assignments

OUR PROBLEM. Find a popular maximum matching in G , if one exists.

By adding appropriate dummy agents and dummy items to G :

- ▶ we can assume wlog that G has a perfect matching, i.e., an **assignment**.
-

The popular assignment problem

- ▶ *Given an instance $G = (A \cup B, E)$, does G admit a **popular assignment**?*
-

- ▶ This generalizes the popular matching problem.

Popular assignments

- ▶ Add $|A|$ dummy items (one per agent as its last choice).
- ▶ Add $|B|$ dummy agents that are adjacent to all the $|A \cup B|$ items.
 - ▶ All neighbors are tied for any dummy agent.

Then any matching $M \rightsquigarrow$ a perfect matching \tilde{M} .

- ▶ $\Delta(M, N) = \Delta(\tilde{M}, \tilde{N})$ for any pair of matchings M and N .

Thus the popular assignment problem generalizes the popular matching problem.

Popular assignments

For 2-sided preferences:

- ▶ our algorithm in the red/blue graph
→ the popular maximum matching algorithm in the colorful graph.

For 1-sided preferences:

- ▶ it is not clear how to generalize the popular matching algorithm to the popular assignment algorithm.

No combinatorial characterization of popular assignments is known.

The LP-method for popular assignments

Given an assignment M , define edge weights in G as follows. For any edge ab :

$$wt_M(ab) = \begin{cases} 1 & \text{if } a \text{ prefers } b \text{ to its partner;} \\ -1 & \text{if } a \text{ prefers its partner to } b; \\ 0 & \text{otherwise.} \end{cases}$$

OBSERVATION. For any assignment N :

$$wt_M(N) = \sum_{e \in N} wt_M(e) = \# \text{ of votes for } N - \# \text{ of votes for } M.$$

► M is popular $\iff wt_M(N) \leq 0$ for all assignments N in G .

Since $wt_M(M) = 0$:

► M is popular $\iff M$ is a max-weight assignment under wt_M .

The LP-method

LP for max-weight assignment:

$$\max \sum_{e \in E} \text{wt}_M(e) \cdot x_e$$

$$\sum_{e \in \delta(v)} x_e = 1 \quad \forall v \in A \cup B \quad \text{and} \quad x_e \geq 0 \quad \forall e \in E.$$

M is popular \iff the optimal value of this LP is 0.

The dual LP:

$$\min \sum_v \alpha_v$$

$$\alpha_a + \alpha_b \geq \text{wt}_M(ab) \quad \forall ab \in E$$

M is popular \iff the optimal value of the dual LP is 0.

Dual certificate

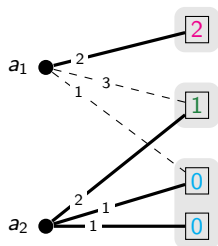
CLAIM. M is popular $\iff \exists$ dual feasible solution $\vec{\alpha}$ such that $\sum_v \alpha_v = 0$ and

- ▶ $\alpha_a \in \{0, 1, 2, \dots, n-1\}$ for all $a \in A$;
- ▶ $\alpha_b \in \{0, -1, -2, \dots, -(n-1)\}$ for all $b \in B$.

Such a solution $\vec{\alpha}$ to the dual LP is a *dual certificate* for M .

- ▶ Let $c : B \rightarrow \{0, 1, 2, \dots, n-1\}$.
 - ▶ For each $a \in A$: let $c^*(a) = \underbrace{\max\{c(b) : b \in \text{Nbr}(a)\}}_{\text{highest color among } a\text{'s neighbors}}$.
 - ▶ We can define a subgraph $G_c = (A \cup B, E_c)$ of G as follows.

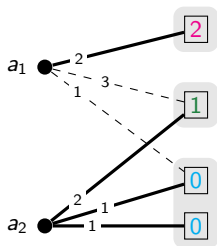
The subgraph G_c



Here $c^*(a_1) = 2$ and $c^*(a_2) = 1$.

- ▶ Each a keeps edges to its most preferred neighbors in color $c^*(a)$.
- ▶ Furthermore, a keeps edges to its most preferred neighbors in color $c^*(a) - 1$ if they are preferred to all neighbors in color $c^*(a)$.
- ▶ The bold edges are in E_c and the dashed edges are not.

The right function $c \iff$ there is a popular assignment



G has a popular assignment if and only if

- ▶ $\exists c : B \rightarrow \{0, 1, 2, \dots, n-1\}$ s.t. G_c admits a perfect matching M ;
- ▶ $\alpha_b = -c(b)$ for $b \in B$ and $\alpha_a = c(M(a))$ for $a \in A$ is M 's dual certificate.

PROBLEM: Find a right function $c : B \rightarrow \{0, 1, 2, \dots, n-1\}$, if there is one.

The popular assignment algorithm

Input: $G = (A \cup B, E)$ where $|A| = |B| = n$.

1. Initialize $c(b) = 0$ for every $b \in B$.
2. Compute a maximum matching M in the subgraph G_c .
3. If M is perfect then return M .
4. For every unmatched $b \in B$ do: $c(b) = c(b) + 1$.
5. If $c(b) \leq n - 1$ for all $b \in B$ then go back to Step 2; else return “no”.

The above algorithm solves the popular assignment problem
[K, Király, Matuschke, Schlotter, and Schmidt-Kraepelin, 2022].

Analysing the popular assignment algorithm

Eventually, either a perfect matching M in G_c is returned
or $c(b) = n$ for some $b \in B$.

- ▶ If M is returned: $\alpha_b = -c(b)$ for $b \in B$ and $\alpha_a = c(M(a))$ for $a \in A$ is M 's dual certificate.
- ▶ Suppose $c(b) = n$ for some $b \in B$.

Let $\vec{\beta}$ be a dual certificate for some popular assignment in G .

- ▶ We show $c(b) \leq |\beta(b)|$ for all $b \in B$ where $c(b)$ is b 's c -value at the end.
This means:

$$n = c(b) \leq |\beta(b)| \leq n - 1, \text{ a contradiction.}$$

- ▶ Our algorithm says “no” \Rightarrow there is indeed no popular assignment in G .

A popular matching algorithm

Input: $G = (A \cup B, E)$ where $|A| = |B| = n$.

1. Initialize $c(b) = 0$ for every $b \in B$.
2. Compute a maximum matching M in the subgraph G_c .
3. If M is perfect then return M .
4. For every unmatched $b \in B$ do: $c(b) = c(b) + 1$.
5. If $c(b) \leq n - 1$ for all $b \in B$ then go back to Step 2; else return “no”.

REMARK. Suppose “ $c(b) \leq n - 1$ ” in step 5 is replaced with “ $c(b) \leq 1$ ”.

- ▶ Then the resulting algorithm solves the popular matching problem.
- ▶ This algorithm works for partial order preferences as well.

Popularity with forced edges

Given a set $\{e_1, \dots, e_k\}$ in G :

- ▶ Is there a popular assignment in G that contains all these k edges?

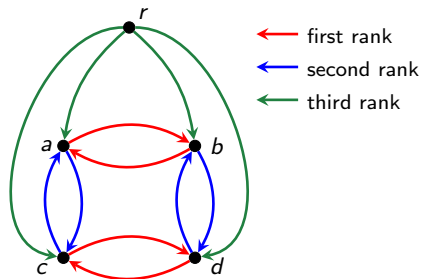
Our algorithm can be easily updated to solve the above problem.

- ▶ Suppose there is no such popular assignment.
- ▶ Find a popular assignment that contains **as many of these k edges** as possible.

This problem is **NP-hard**.

- ▶ Thus it is NP-hard to find a min-cost popular assignment when there is a function cost : $E \rightarrow \{0, 1\}$.
- ▶ This hardness holds even when all agents have strict rankings.

Liquid democracy



- ▶ There are n voters.
- ▶ Every voter considers its in-neighbors to be better informed than itself.
- ▶ It seeks to delegate its vote to an in-neighbor.
- ▶ It has preferences over its in-neighbors.
- ▶ Delegation cycles are forbidden.

E.g., a considers b as her **best** in-neighbor and c as her **second best** in-neighbor.

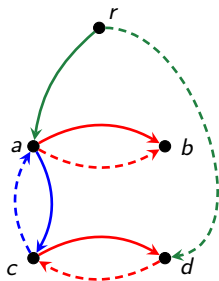
- ▶ For convenience, a dummy vertex r has been added as the root.

PROBLEM. Find an optimal arborescence as per vertex preferences.

Comparing two arborescences

A vertex prefers the arborescence where it has a more preferred in-neighbor.

- ▶ Let us compare the solid arborescence A with the dashed arborescence A' .



- ▶ a prefers A' to A since it prefers c to r ;
- ▶ b is indifferent between A and A' ;
- ▶ c prefers A' to A since it prefers d to a ;
- ▶ d prefers A to A' since it prefers c to r ;
- ▶ so A' gets 2 votes and A gets 1 vote, thus $A' \succ A$.

Arborescence A is popular if there is no arborescence A' such that $A' \succ A$.

- ▶ A popular arborescence represents a stable way of delegating votes.

Popular arborescences

QUESTION. Does an instance $G = (V \cup \{r\}, E)$ have a popular arborescence? If so, find one.

- ▶ Our popular assignment algorithm can be extended to solve this problem.
-

Matroids [Whitney, 1935]

Combinatorial structures that generalize the notion of linear independence in matrices.

- ▶ Assignments are common bases in the intersection of two *partition* matroids.
 - ▶ Arborescences are common bases in the intersection of a partition matroid with a *graphic* matroid.
-

The LP-method for popular arborescences

For any arborescence A and $v \in V$, let $A(v)$ be the unique edge in $A \cap \delta(v)$.

(here $\delta(v)$ is the set of v 's incoming edges)

Given an arborescence A , define edge weights in G as follows. For any $e \in \delta(v)$:

$$\text{wt}_A(e) = \begin{cases} 1 & \text{if } v \text{ prefers } e \text{ to } A(v); \\ -1 & \text{if } v \text{ prefers } A(v) \text{ to } e; \\ 0 & \text{otherwise.} \end{cases}$$

OBSERVATION. For any arborescence A' :

$$\text{wt}_A(A') = \sum_{e \in A'} \text{wt}_A(e) = \# \text{ of votes for } A' - \# \text{ of votes for } A.$$

► A is popular $\iff \text{wt}_A(A') \leq 0$ for all arborescences A' in G .

The LP-method for popular arborescences

Since $wt_A(A) = 0$:

- ▶ A is popular $\iff A$ is a max-weight arborescence under wt_A .

LP for max-weight arborescence:

$$\max \sum_{e \in E} wt_A(e) \cdot x_e$$

$$\sum_{e \in S} x_e \leq \text{rank}(S) \quad \forall S \subseteq E$$

$$\sum_{e \in \delta(v)} x_e = 1 \quad \forall v \in V \quad \text{and} \quad x_e \geq 0 \quad \forall e \in E.$$

For any $S \subseteq E$: $\text{rank}(S)$ is the maximum size of an acyclic subset of S in G .

- ▶ A is a popular arborescence \iff the optimal value of this LP is 0.

The dual LP

$$\min \left(\sum_{v \in V} \alpha_v + \sum_{S \subseteq V} \text{rank}(S) \cdot y_S \right)$$

$$\sum_{S: e \in S} y_S + \alpha_v \geq \text{wt}_A(e) \quad \forall e \in \delta(v), \forall v \in V$$
$$y_S \geq 0 \quad \forall S \subseteq E.$$

A is popular \iff the optimal value of the dual LP is 0.

- ▶ \exists an integral optimal solution $(\vec{y}, \vec{\alpha})$ s.t. $\{S : y_S > 0\}$ is a *chain*.
- ▶ A chain $\mathcal{C} = \{C_0, C_1, \dots, C_k\}$ has the form $C_0 \subset C_1 \subset \dots \subset C_k$.

Moreover, we will have a chain $\emptyset \subset C_0 \subset \dots \subset C_k = E$.

Dual certificates

Our chain \mathcal{C} induces a coloring $c : E \rightarrow \{0, 1, 2, \dots, k\}$ where

- ▶ $c(e) =$ the index i such that $e \in C_i \setminus C_{i-1}$.
- ▶ For each $v \in V$: let $c^*(v) = \underbrace{\max\{c(e) : e \in \delta(v)\}}_{\text{highest color among } v\text{'s incoming edges}}$.

We define $E_c \subseteq E$: for any $v \in V$, edge $e \in \delta(v)$ is in E_c if:

- ▶ either $c(e) = c^*(v)$ and $e \preceq_v e'$ for all $e' \in \delta(v)$ with color $c^*(v)$
- ▶ or $c(e) = c^*(v) - 1$ and (i) $e \preceq_v e'$ for all $e' \in \delta(v)$ with color $c^*(v) - 1$
and (ii) $e \succ_v e'$ for all $e' \in \delta(v)$ with color $c^*(v)$.

Dual certificates

Arborescence A is popular $\iff \exists \mathcal{C} = \{C_0, \dots, C_k\}$ such that

- ▶ $\emptyset \subset C_0 \subset \dots \subset C_k = E$;
- ▶ $A \subseteq E_{\mathcal{C}}$;
- ▶ $\text{span}(A \cap C_i) = C_i$ for all i where
for any $S \subseteq E$: $\text{span}(S) = \{e : \text{rank}(S \cup \{e\}) = \text{rank}(S)\}$.

The dual certificate $(\vec{y}, \vec{\alpha})$ for A will be:

- ▶ Let $y_S = 1 \forall S \in \mathcal{C}$ and $y_S = 0$ for all other S .
- ▶ Let $\alpha_v = -(\# \text{ of sets in } \mathcal{C} \text{ that } A(v) \text{ belongs to})$.

PROBLEM. Find an arborescence A and chain \mathcal{C} if there exist such an A and \mathcal{C} .

The popular arborescence algorithm

Input: $G = (V \cup \{r\}, E)$ where $|V| = n$.

1. Initialize $k = 0$ and $C_0 = E$.
2. Compute a branching $I \subseteq E_C$ that lex-maximizes $(|I \cap C_0|, \dots, |I \cap C_k|)$.
3. If $|I \cap C_i| = \text{rank}(C_i) \forall i$ then return I .
4. Let j be the minimum index such that $|I \cap C_j| < \text{rank}(C_j)$.
5. Update $C_j = \text{span}(I \cap C_j)$.
6. If $j = k$ then
 - ▶ If $k \leq n - 1$ then $k = k + 1$, $C_k = E$, and $\mathcal{C} = \mathcal{C} \cup \{E\}$; go back to step 2.
 - ▶ Else return “no”.

The above algorithm solves the popular arborescence problem
[K, Makino, Schlotter, and Yokoi, 2024].

References

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Thank you! Any questions?